

KANSAS CITY SUN CLASSIC 2010

TOURNAMENT RULES AND POLICIES

The Tournament will follow USYSA guidelines except as modified herein. All players and coaches must be registered with USYSA through their State Association. The proper State Rosters, Player Passes signed and laminated, Medical Waivers notarized, Player Loan Agreements and Travel Permits will be required. The Tournament Director, whose decisions will be final, will rule upon all disputes, outside the field of play. Protests must be put in writing and accompanied by a \$50.00 fee, refundable if upheld, within one hour of the games end.

GAME MODIFICATIONS

U-8	5 v 5 (including keeper)	minimum of 3 players	20 minute halves	size 3 ball
U9-10	6 v 6 (including keeper)	minimum of 4 players	25 minute halves	size 4 ball
U-11/12	8 v 8 (including keeper)	minimum of 5 players	25 minute halves	size 4 ball
U13-14	11v11 (including keeper)	minimum of 7 players	30 minute halves	size 5 ball
U15-19	11v11 (including keeper)	minimum of 7 players	35 minute halves	size 5 ball

The Tournament Directors reserve the right to shorten halves equally to address time delays

MODIFIED RULES

We will not enforce the offside rule in the U10 and younger divisions unless an attacker is camped out near the penalty area. There will be NO DIRECT kicks for U8. Out of bounds shall be restarted with a kick-in

There will be NO SECOND CHANCES in any age division. In all groups:

We will allow both teams to substitute when the team in possession of the throw-in is substituting and their opponent is at the center line waiting to substitute.

ROSTER LIMITATIONS:

(U8 and Younger) – 10 which may include 3 guest players (U9-U10) - 11 which may include 3 guest players
(U11-U12 8v8) - 14 which may include 3 guest players (U13 –U15) - 18 which may include 3 guest players
(High School) - 18 which may include 3 guest players

No player is allowed to play on two teams in the same age/gender divisions in our tournaments.

UNIFORMS AND EQUIPMENT

Each team must provide matching uniforms with a different number on the back of each player's shirt. In the event of both teams having similar colors, the referee may require the home team to change their appearance. Shin guards are mandatory with all rigid materials covered completely by the socks. All athletic shoes are allowed except those with toe and/or metal cleats.

All player equipment is subject to referee approval.

CAUTIONS AND SEND-OFFS

Any player receiving a caution must be substituted at that time and can return at the next available substitution.

Any player that is sent-off will be suspended for the next game played. The Tournament Directors reserve the right to extend any suspensions. Suspensions may not be appealed.

COACHES AND SPECTATORS

A maximum of three (3) registered coaches will be allowed in the 'technical area'. Teams will be on opposite sides of the field; spectators will be seated with their respective team. Coaches are responsible for their spectators. If the referee feels the spectators are disrupting the game, they will instruct the coaches to control them or usher them to the parking area. A coach may be ejected for his/her own and/or their spectators' unsporting or violent behavior. Spectators may also be asked to leave the complex for unsporting or violent behavior. The Tournament Directors reserve the right to suspend the ejected coach or spectators for additional games. If a team does not have at least one of their registered coaches in the technical area, the game will be terminated and that team will forfeit.

FORFEITS

Any team not prepared to play within five (5) minutes of scheduled starting time. Any team quitting or leaving the field of play prior to the conclusion of a game shall forfeit that game if they are winning. A team choosing to quit or leave the field that is losing the score at that time will stand. A forfeited game will be recorded as a 1-0 victory for the opposing team.

POINT SYSTEM

6 pts. WIN

3 pts. TIE

1 pt. Each Goal Scored with a maximum of 3 for both teams

1 pt. SHUTOUT (in the event of a 0-0 tie, each team will receive a total of 4 points)

-1 pt. Each Red Card issued.

Pool games ending in a tied score shall be scored as a tie and will not go into penalty kicks. In the event of referee error and penalty kicks are taken- the score will still stand as a tie.

TIE-BREAKERS (only to decide which teams are in the play-offs or championships)

- A) Winner of the head-to-head match (if applicable).
- B) Team with the least amount of goals scored against.
- C) Team with best goal differential (goals for minus goals against)
- D) Team with least amount of cautions and/or send-offs
- E) Kicks from the Penalty Mark

PLAY-OFF & CHAMPIONSHIP TIE-BREAKERS

- A) Kicks from the Penalty Mark
- B) Five players from the field at the end of the game take kicks until a winner is determined (i.e. Team A makes first 3 and team B misses two of first three – team A wins). If to determine champion from pool play, any 5 players may be chosen.
- C) If no winner after 5 kicks, 1 additional player from each team will take kicks until advantage (each team has a try until on scores and one misses). The original 5 may not kick until all players on the field have had one try.
- D) The Keeper may be any player and may be changed at any time.
- E) U8 Games will be decided by a 5 minute golden goal scenario

REFUNDS

- A) Teams not accepted will receive a full refund.
- B) Teams withdrawing after entry deadline will forfeit entire entry fees.
- C) In the event the entire tournament is cancelled due to unforeseen dangers, teams will be refunded all but \$150.00.
- D) In the event the games are shortened or once a team completes 2 games there will be no refunds issued

APPEALS

- A) All disputes, outside the field of play, will be ruled upon by the Tournament Director, whose decisions will be final.
- B) Appeals must be put in writing and accompanied by a \$50.00 fee, refundable if upheld, within one hour of the games end.
- C) No appeals will be heard regarding the decisions/calls by game officials.

SPRIT OF THE GAME

This is a competitive tournament and players will strive to perform at their best. Kansas City Sun Classic is designed to foster of competitive and healthy environment for youth from throughout the Midwest to challenge themselves to their fullest potential. With this said, this is a youth soccer tournament and we strongly require coaches, players and spectators to adhere to a strict zero tolerance policy for disruptive behavior. Any person using any method, verbal, physical or otherwise in a manner not consistent with Fair Play and the Spirit of the Game will be asked to leave the complex. Any such ejection will cause the team from which said person is

associated with to lose one point in the standings and may subject said individual from being prohibited from attending future games. Simply put, let's encourage the players to put on their best performance and the let the officials, volunteers and others associated with the Tournament strive to do their best as well. Verbal assaults and negative comments directed to others simply will not be tolerated.

The Raytown Soccer Club, Raytown Parks and Recreation, Jackson County Parks and Recreation, MYSA, USYSA, Tournament Sponsors or any authorized representative, agent or employee of these shall not be responsible for any expense incurred by any team or person if the event is cancelled in whole or in part or for any liability for personal injury or property loss in connection with traveling to or from, or participating in the Tournament. Every team, player and spectator shall participate at his or her own risk.

The Tournament Directors' interpretation of the foregoing rules and policies as applied to any situation shall be final!